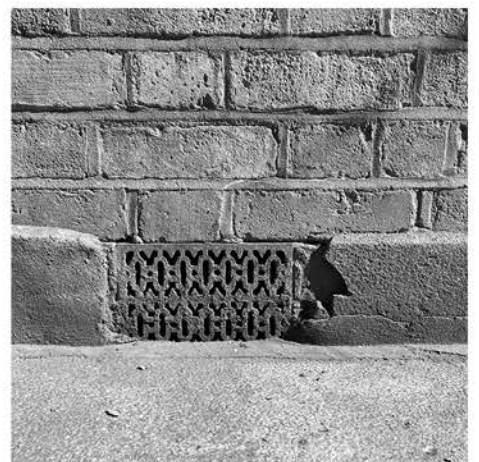
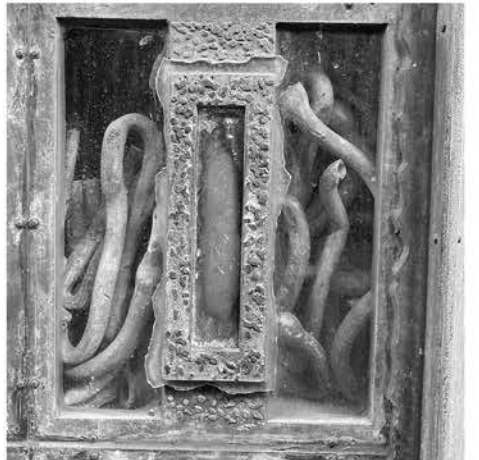
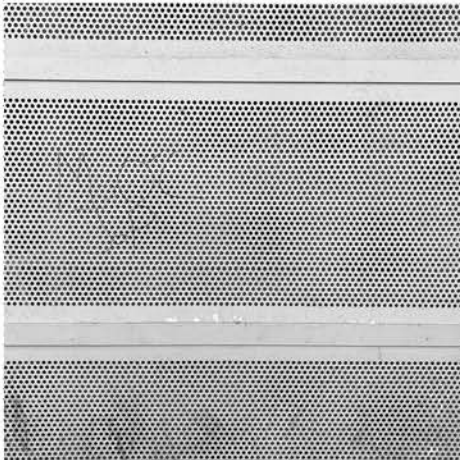


# TBG+S Summer School



David Beattie  
Infrastructure

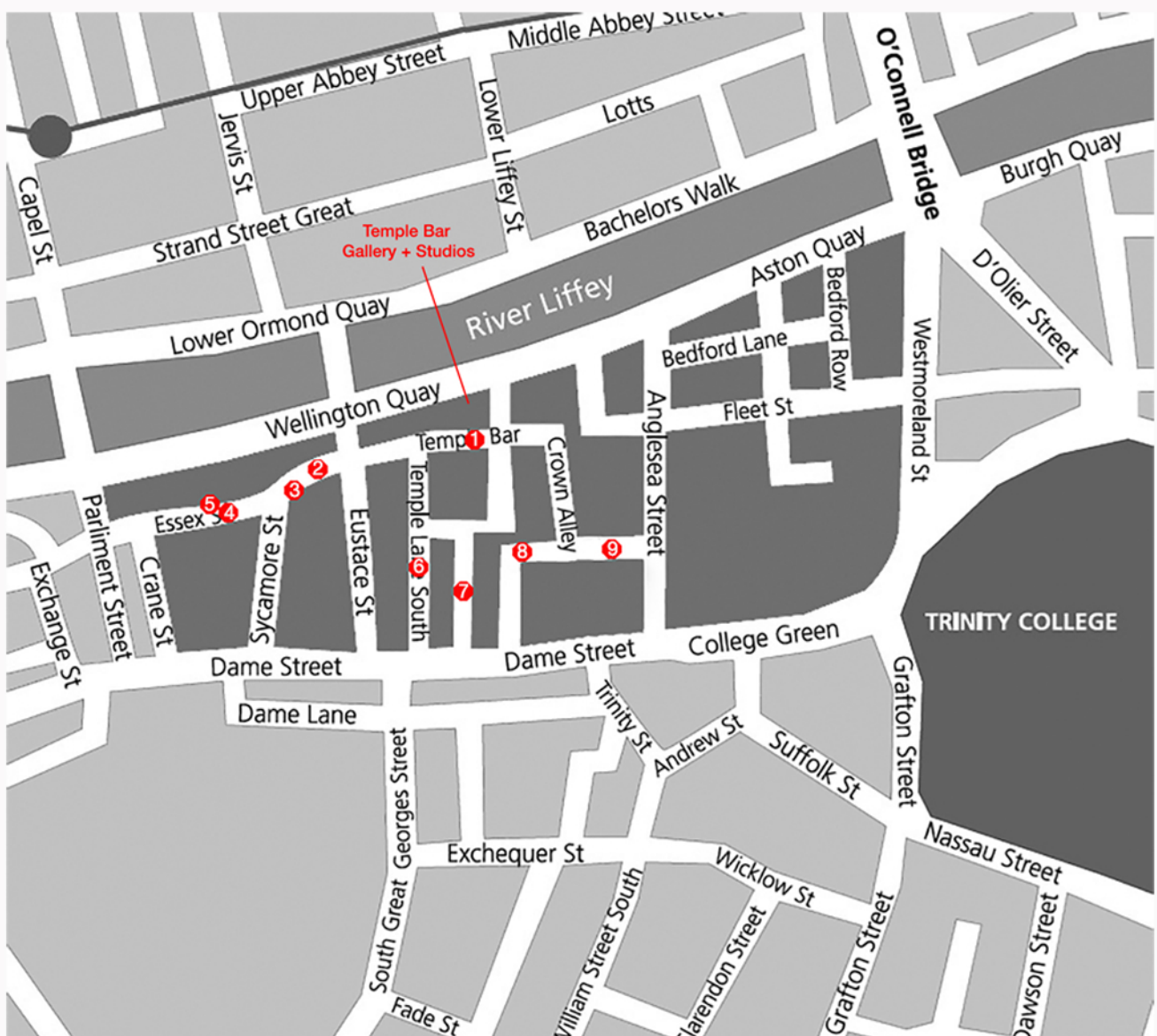


## See and Hear What Makes the City Work!

As part of TBG+S summer school, studio artist David Beattie has designed a series of sonic and material explorations of the Temple Bar area, presenting a number of ways to engage and interact with the locality. There will be opportunities to listen to the urban environment, to discover sounds and listening experiences that are not immediately recognisable. You will also be invited to take rubbings from pre-determined points in the area, using paper and crayons to transcribe the material form of the buildings, footpaths and infrastructure.

Use the map provided to explore the Temple Bar area, thinking about the sounds you can hear and the various points marked on the map. At each location marked below you can find activities and ways of interacting with the location. The images on the first page will give you an indication of what you might be looking for or listening to, however, this is just a guide. Take the opportunity to use the listening cone to find interesting sounds, think about where the sounds are coming from. Are they human made sounds? Is it machine made sound? Are there any sounds of nature such as birds, wind, trees or bees? Are the sounds close or far away?

You can also use your crayons and paper to take rubbings as suggested below or explore other materials and surfaces. How does the texture of a brick building compare to a concrete wall, or to a glass window? Feel free to take as many rubbings as you wish.



## See and Hear What Makes the City Work!

- 1 Opposite the front door of the gallery on Temple Bar St, have a look for a metal box. What do you think this metal box is for? Do you notice any markings on it? Does it make a sound? Use your paper and crayon to take a rubbing of the surface.
- 2 Listen closely as you walk down Essex St East. You might notice a pair of large wooden doors in the wall of a building. What could this be?
- 3 As you walk towards Project Arts Centre and near to the entrance to Meeting House Square, you might notice lots of metal covers in all shapes and sizes in the footpath and road. Watch out for a large rectangular one? It has the word Telecom on it. What do you think this is for? Use your paper and crayon to take a rubbing from this.
- 4 Continue walking along Essex St East. You will come to a large blue building called Project Arts Centre. Can you find the large metal panels with tiny holes in it? Is this a door or a wall? Use your paper and crayon to take some rubbings here.
- 5 As you stand outside Project Arts Centre turn around and using your listening cones, listen to the large tall building opposite. Can you here fans or machine noise? What do you think this is?
- 6 Walk towards Temple Lane South. Keep eyes and ears open for other interesting things! Around the middle of Temple Lane South is a strange and unusual building. It has lots of pattern and objects trapped behind glass. See if you can find interesting patterns on this building to take some rubbings from.
- 7 Around the corner on Crow St, there are lots of interesting shops and restaurants. In the middle of this street there is an Italian restaurant. Use your listening cone to discover any particular sound you might hear? Are there other sounds nearby? A record shop, a busy street?
- 8 On the corner of Cope St, outside the Barber shop, there are a number of metal covers in the footpath and road. Can you find a small circular one? Is there anything written on the cover? Use your paper and crayons to take a rubbing of this cover or other covers in the area.
- 9 Continue to walk along Cope St, towards the large hotel on the corner. You might notice an alleyway or an entrance to The Graphic Studio Gallery. Keep your eyes open for a small vent in a wall near here. Use your paper and crayons to take a rubbing of the vent and/or the brick wall. You may also use the listening cone to hear other interesting sounds nearby. Perhaps the sound of air conditioning from the hotel? Perhaps the sound of construction?

You have now finished the trail. You can return to the gallery or continue to explore the sounds and textures of the city.